

## Year 2: Curriculum Overview

	Autumn 1 7 weeks		Autumn 2		
	2 weeks	4 weeks	2 weeks	4 weeks	1 week
	DT	History	DT	Geography	Art
	<b>Mechanisms: Making a moving monster – The evil Pea</b>  Explore levers, linkages and pivots through existing products and experimentation, use this research to construct and assemble a moving monster.	<b>How do you make history?</b>  Having learnt about famous explorers and their impact on the world in Year 1, the children will continue to build on their knowledge of significant individuals in history.  Using the themes of medicine and science the children will find out about the achievements of more inspirational people in history, recognising the impact they had on the world and as a result on their own lives.	<b>Cooking and nutrition: A balanced diet</b>  Learn about the food groups (carbohydrates, proteins, fruits and vegetables, dairy, oils and spreads) to understand a balanced diet to develop a healthy wrap.	<b>Would you prefer to live in a hot or cold place?</b>  Introducing children to the basic concept of climate zones and mapping out hot and cold places globally. Looking at features in the North and South Poles and Kenya. Comparing weather and features in the local area. Learning the four compass points. Learning the names and locating the continents of our world.	<b>Painting and mixed media: Life in colour</b>  Developing colour mixing skills, learning about the work of artist Romare Bearden and creating textured papers using paint, children compose collages inspired by their exploration of colour and texture in the world around them.

	Spring 1 6 weeks		Spring 2 6 weeks	
	4 weeks	2 weeks	4 weeks	2 weeks
	Geography	DT	History	Art
	<b>What is it like to live by the coast?</b>  Naming and locating continents and oceans of the world while revisiting countries and cities of the UK and surrounding seas. Children learn about the physical features of the Jurassic Coast and how humans have interacted with this, including land use and tourism.	<b>Mechanisms: Fairground wheel</b>  Design and create a functional Ferris wheel, learn how different components fit together so that the wheel rotates and the structure stands freely.	<b>How was school different in the past?</b>  Understanding that although schools have been in the local area for a long time, they have not always been the same; identifying historical similarities and differences; using a range of sources to recognise continuity between children's lives past and present.	<b>Sculpture and 3D: Clay houses</b>  Exploring the way clay can be shaped and joined, children learn a range of essential skills for working with this medium. They learn about the sculpture of Rachel Whiteread and create their own clay house tile in response.

	Summer 1 6 weeks		Summer 2 7 weeks		
	4 weeks	2 weeks	2 weeks	4 weeks	1 week
	History	Art	DT	Geography	Art
	<b>What is a monarch?</b>  Finding out the role of a monarch, children compare the monarchy today with the monarchy in the past. Pupils investigate how William the Conqueror became King and learn how he used castles to rule. They study different types of castles and consider how these evolved over time.	<b>Drawing: Tell a story</b>  Using storybook illustration as a stimulus, children develop their mark-making to explore a wider range of tools and experiment with creating texture to add detail to drawings.	<b>Structures: Baby Bear's chair</b>  Explore stability and methods to strengthen structures, to understand Baby Bear's chair weaknesses and develop an improved solution for him to use.	<b>Why is our world wonderful?</b>  Learning about the world's wonders, the names and locations of the world's oceans and considering what is unique about the local area.	<b>Craft and design: Woven wonders</b>  Learning fibre art skills such as plaiting, threading, knotting and weaving to create three-dimensional woven artworks inspired by artist Cecilia Vicuña.